



RULES OF PLAY:

1. All games will be *NO INTENTIONAL CONTACT*
2. All games will be two 22-minute running time periods (3 minute warm up and 1 minute halftime)
3. Face-offs will occur only at the beginning of each period and play does not stop for a puck hitting the netting, ceiling, speakers, etc... Play it.
4. When play is stopped due to the goalie controlling the puck, a whistle will signal the attacking players to vacate the zone. Once an attacker has exited the zone, the player may re-enter to resume play immediately. Attacking prematurely may result in a penalty for the offending team. When a goal is scored all players must tag up and all be out of the zone together before attacking.
5. Offsides WILL be enforced.
6. Teams do not switch ends after each period.
7. Penalties will result in a penalty shot with all other players chasing the shooter and the puck continuing to be live after the penalty shot. All players must line up at the far blue line on two knees when the ref blows the whistle all players leave. If players leave early the shooting player will get another shot whether they have scored or not. Both will count.
8. Minor Penalties: Tripping, interference, hooking, holding, slashing, cross checking, high sticking and too many men...
ONE SHOT
9. Major Penalties: Checking, boarding, slashing, roughing, spearing, high sticking, elbowing, cross-checking, etc... TWO SHOTS. When a major penalty is called, the offending player must leave the ice for the shots and shift. The first shot is no chase. Some penalties are listed in both areas and are left to the refs discretion as to how many shots.
10. Match Penalties: Kicking, head contact, and intent to injure.
11. When a player receives 4 minor penalties, 2 major penalties, or throws a punch - they are ejected for the remainder of that game. A referee, at his discretion, may eject a player from any game for misconduct or intent to injure. The referee will report any ejections that warrant a further suspension.
12. The Cottage Grove Ice Arena has a zero-tolerance policy on verbal or physical abuse to our referees.
13. All players ejected from a game for a match penalty, misconduct, or intent to injure are indefinitely suspended from the tournament. Anyone throwing a punch or making a play deemed intent to injure are suspended from the tournament.